

Center for Accelerating Innovation





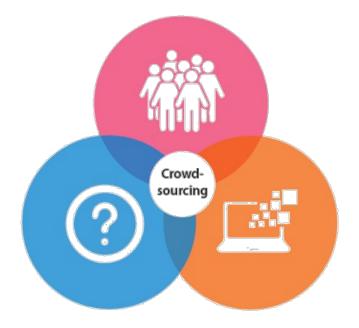
Source: Pixabay

Introduction to Crowdsourcing and Improved Transportation Operations

What Exactly is Crowdsourcing?

Crowdsourcing is the practice of addressing a need or problem by enlisting the services of a large number of people via technologies. Crowdsourcing:

- Addresses a need or problem outside of an organization's resources or means by distributing the workload across a large group of people.
- Leverages the collective wisdom and unique insights of a crowd.
- ✓ Uses technology and new forms of communication and interaction to document, share, and reflect on the world.





Crowdsourcing Examples



1906: UK Weight Judging Competition

- British scientist held competition @ Fat Stock & Poultry Exhibition.
- 787 took part in steer weight-guessing contest.
- Average 2 lbs. off; best guess 10 lbs. off.

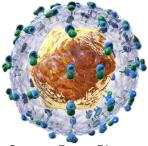


Source: Pixabay

1995: Amazon Reviews

- Customers offer reviews & comment/vote on others' reviews.
- Rating, based on machine learning, and affect product visibility.
- Reports of review tampering surfaced in 2004.

Crowdsourcing Examples



Source: Bruce Blaus

2000: Folding@home, Stanford University

- Volunteers allow use of their computers' idle processing power to simulate protein folding and drug design.
 - 2M sign-ups = 5^{th} most powerful computer in the world.
- Enables research into Alzheimer's, Cancer, & more.

2008: Lego Ideas

- Users post their ideas for potential Lego products.
- If an idea generates 10,000 views within a year, it qualifies for review by Lego.
- A user with a successful idea launch is entitled to 1% of the product's revenues.



Source: Unsplash



Crowdsourcing is Everywhere

Airbnb

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- Best Buy
- Citizenscience.gov (GSA)
- Department of Defense
- EUcrowd (EU)
- Facebook
- Federal Bureau of Investigation
- General Electric
- Google
- Harley Davidson
- Kraft Foods

- Lego
- Mattel
- McDonalds
- Microsoft
- NASA
- Netflix
- New York City Simplicity
- Paypal
- Procter and Gamble
- Sony
- Starbucks
- Wikipedia



Crowdsourcing for Transportation Operations

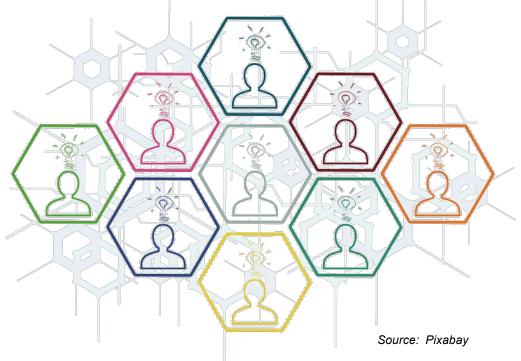
- Most common applications of crowdsourced data are for **Traveler** Information and Incident Management.
- Agencies are now expanding its use across application areas ranging from maintenance to performance management.



Sources of Crowdsourced Transportation Data

- Data extracted from social media platforms.
- Data acquired from third-party crowdsourced data.
- Data collected from specially developed mobile apps.

Data is sourced whenever and wherever people travel.





Every Day Counts (EDC-5) Crowdsourcing for Operations Agency Support

The National Team will be helping 30+ States and local agencies with:

- Understanding operational gaps or needs
- Identifying the right application & data
- Fostering executive & technical buy-in
- Developing technical/programmatic skills
- Defining data management processes
- Navigating funding and procurement
- Assessing architecture approaches

National Team Expertise

- Traffic Incident Management
- Transportation Systems Management & Operations
- Active Transportation and Demand Management
- 5 State DOT & Local Experts in Crowdsourcing
- Data Scientists



For more information on the EDC-5 Crowdsourcing for Operations Program, contact



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For more information on the EDC Program

www.fhwa.dot.gov/innovation/everydaycounts/

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